unreal city, under the brown fog of a winter dawn

BILL BECKER

08.07.22 to 27.07.22

"I am interested in processes of decay, of decomposition, of wastelands. I find curiosity in the found artifact, or human-made objects, that have been left aside, stripped of their former use. These irrelevant objects create a dialogue between human-beings and the human-imprint on nature.

There is an element of presence and/or absence in these artifacts that are left behind. I focus on what is not there: sometimes their shadow is what I capture, as it shows what is missing".

Bill Becker's solo show explores traces of absent objects, reminding us of our temporality, like a memento mori. We see them, but our memory of them slips through our fast paced routines. To produce new works of art is not what Becker is interested in. Rather, his process questions how to make a work of art long-term and durable, which we can see in the work «Setzlinge».

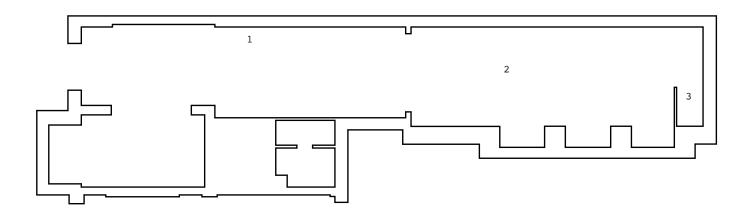
gr_und is a nonprofit artist-run space situated in Wedding, Berlin. gr_und is an active space for the materialisation of curated concepts.

Using multi-displinary methods of visual art, performance, sound and linguistics.

gr_und is a platform for experimentation and re-adjusting the status quo of the commercial art world. gr_und will work from various media outlets via exhibitions, workshops, live music and an open source art library.

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1. WHO IS THE THIRD, WHO WALKS ALWAYS BESIDE YOU?

2021, Poster-paper print on wall, (516 x 252 cm)

Taken in September 2021 in Kyiv with a broken bar-camera, built during the second wave of the industrial revolution. The broken camera enables sun rays to penetrate the raw film, leaving "illumination-like"-marks.

The image is of a poster of the Dynamo Kyiv soccer players. The ambivalent look in their eyes invites the viewer to enter the rectangular space of gr und, and immerse themselves into the exhibition.

2. SETZLINGE,

2021, Installation, 10 uprooted chairs, earth, stones and branches, $(500 \times 300 \times 80 \text{ cm})$

The Chairs have been uprooted. Discarded, they are waste, excess objects irrelevant for use. In the wake of covid, Becker went exploring the wastelands of the former dutch Expo-Pavilion in Hannover. His interest in decaying architectural and urban spaces brought him to think of them as a site of research for his practice. Back in Berlin, he found The Chairs in a construction site situated between the New National Gallery, and the Philharmonie, in a wasteland where the future Museum of the 21st century is currently being built. The Chairs stood alone, secluded from the public. After Becker got permission to use them, they were in-midst of the natural construction processes, weeded out of the earth and flung together, creating a true image of absence. Even though brutally dug up, they were gently clumped in conjunction, removing them from their original utility of "man-thought and machine-made objects".

A new dialogue is thus created for these objects with the present, to think of their future.

Before this show, they have been carefully preserved in the treasure house/museum-depot of the "Stiftung Preußischer Kulturbesitz" next to many colonial artifacts from stolen escapades.

As part of the finissage, the chairs will be moved to a small village in the east of Germany (Molauer Land) shipped and replanted on the edge of a forest clearing.

3. MIRROR SUBPLANTING

2022, Video, color, sound, 14:33 min

The (artificial mirror) puddle is placed on the ground next to a rural street. It is dark. An early morning is suggested as we hear the bird singing interlaced with the motors of the passing cars. Their tail-lights reflecting in the mirror. Gradually, the image becomes clearer; the sun is awakening.

We are transported in this jungle-like soundscape, where time runs out, yet is trapped in the medium of the mirror until we are reminded of where we are.

Bill Becker is also a musician composing coldwave music interlaced with bass and trap elements. His goal is to create a bridge between art, sound, anthropology, and science; making time based media work, in order for it to last, and not just be quickly consumed and forgotten.