OVERALL

1. *unknown IV* from outside through the window, to have one eye in each window (at night preferably, or sunset outside)
2. *Do not… & unknown IV* frontal
3. *Do not… & unknown IV* from the side
4.1. straight frontal view of *Hunch + Sturtevant* frontal video, when the cash is in the hand! (from inside without reflection ;))
4.2. straight frontal view of *Hunch + Sturtevant* frontal video, with Basketball
4.3. straight frontal view of *Hunch + Sturtevant* frontal video, with Pharmacy
4.4. straight frontal view of *Hunch + Sturtevant* frontal video, with people playing
5. frontal view of Sturtevant video in doorway with name + title of work (credits)
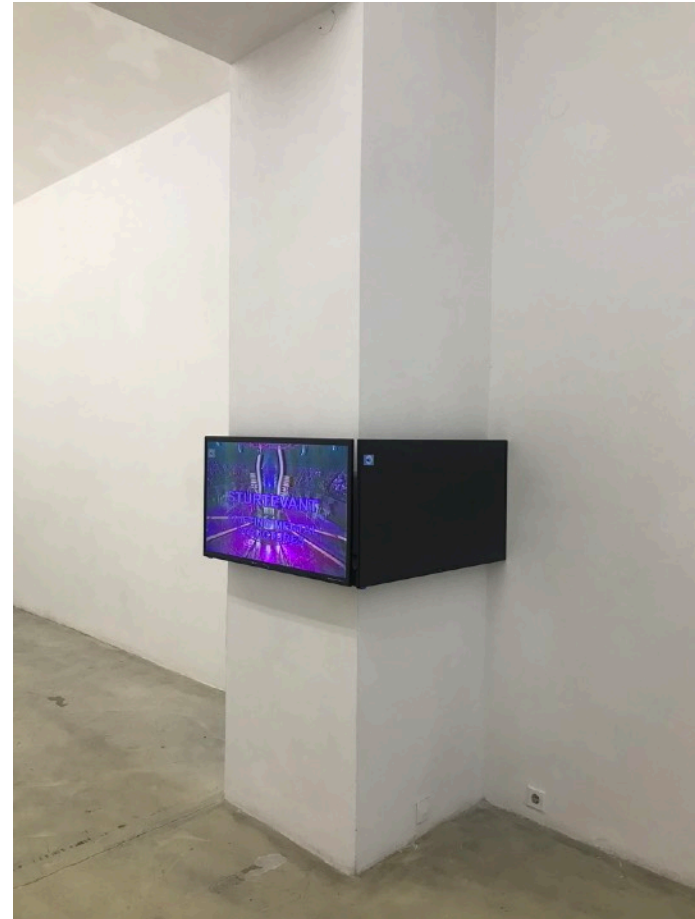6. view from street into space, all windows visible
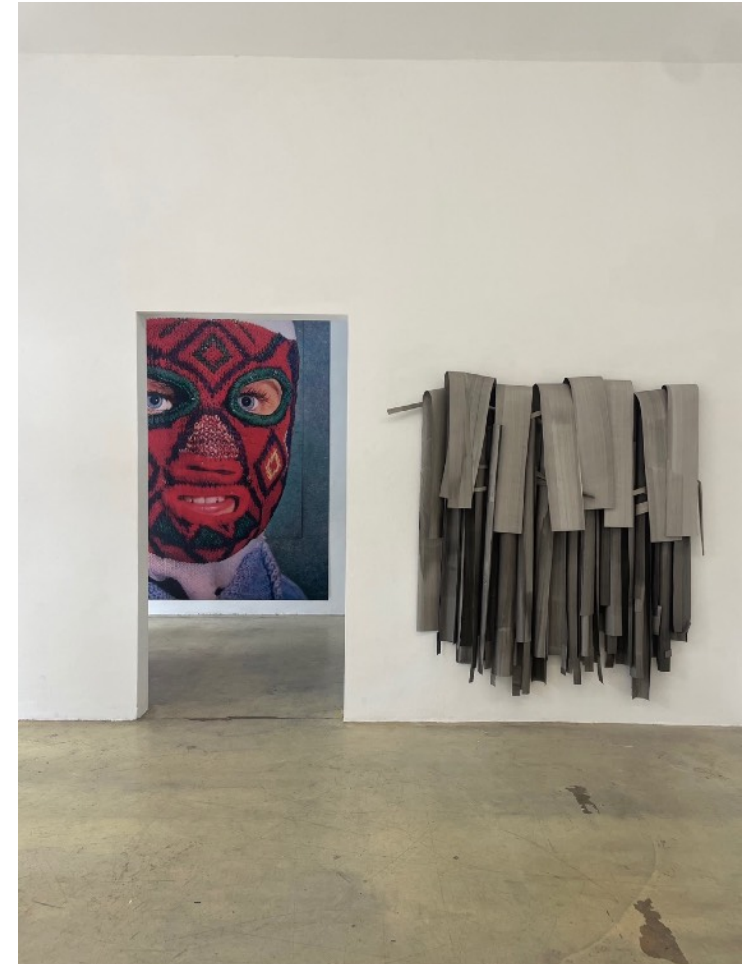
STURTEVANT

1. frontal view monitor 1 (first room), no reference image, different stills
2. frontal view monitor 2 (doorway), no reference image, different stills
3. both videos from an angle with doorway, different stills
4. both videos from an angle, just with "column", different stills

GEORGIA

Hunch
1. Full work shot from left angle
2. Full frontal shot, with arches!
3. Tight right angle shot

Do Not…
1. Full frontal shot of work (alone)
2. Left side angle shot
3. Detail shot, no reference photo
4. View from outside through thin
window of door

LEA

unkown IV (printersdevil)
1. Full work shot from the left angle
2. Full frontal shot through the doorway, so you can see the whole print through the frame of the doorway – better framed than this example please
3. Detail from the overlap by the eye
4. Detail from the overlap on the right
5. Detail from the overlap on the left