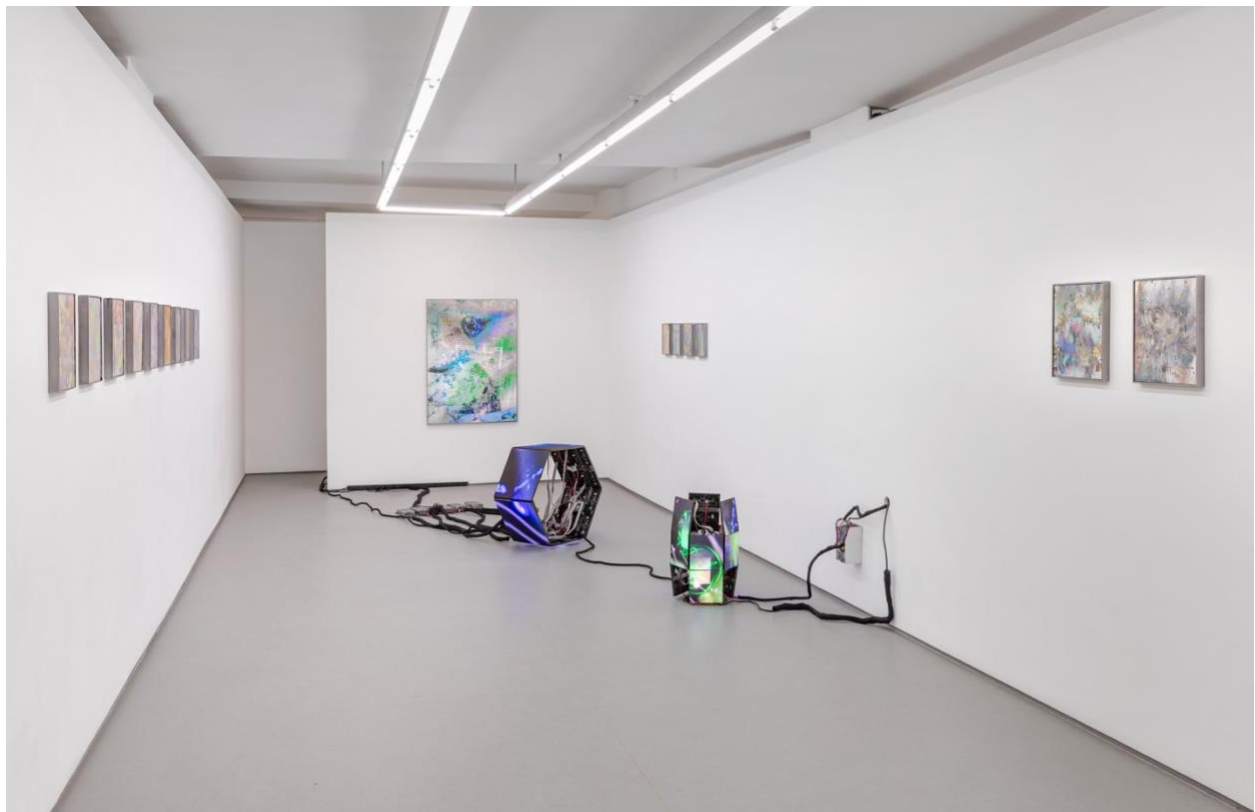


MKG127

Geoffrey Pugen | *Webtology: Prisms*
February 15 – March 15, 2025





Highway 2, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Cat Time, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Traffic Jam, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Green Game, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Seascape, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



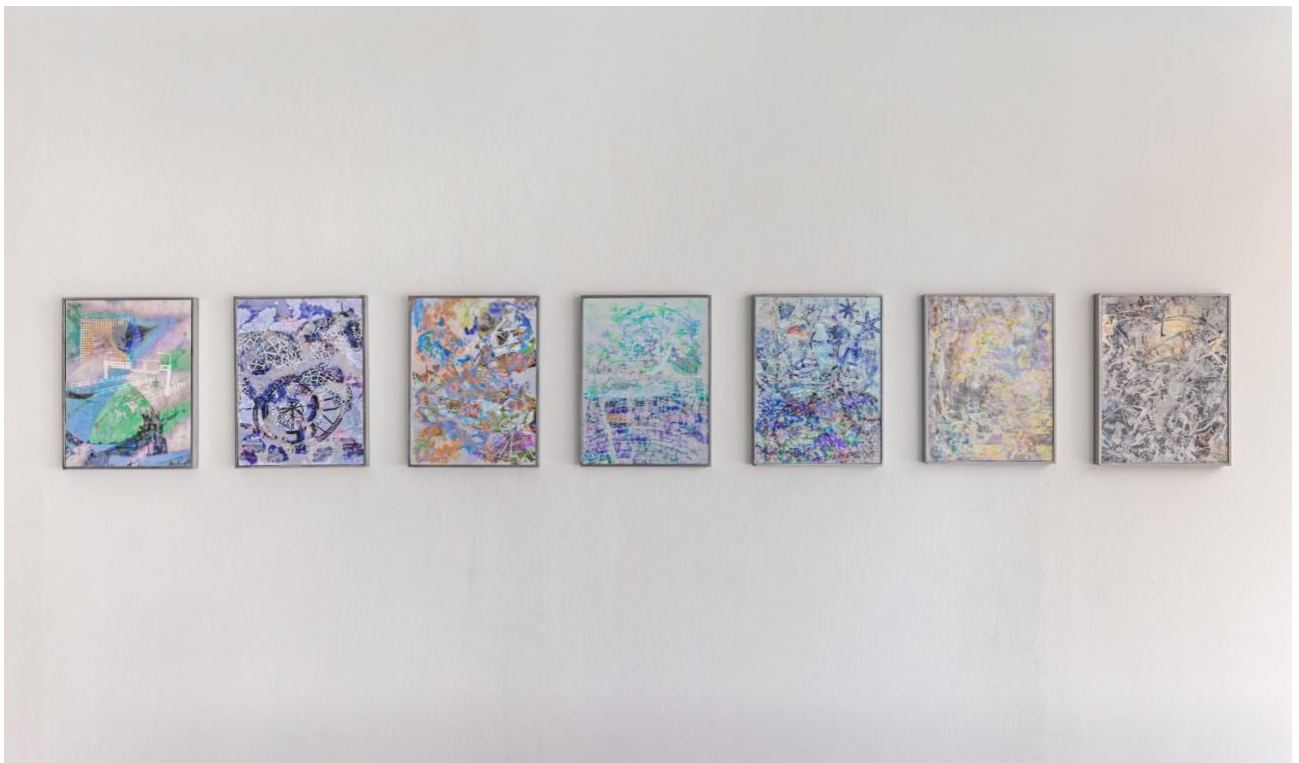
Crystal Island 1, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Body Network, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Installation view



Installation view



Insane Race, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Airport Love 1, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Airport Love 2, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Crystal Island 2, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Mountain Geode, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Spiral Spiral 2, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Cyberscape, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



RGB, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Blue Vortex, 2024
prismatic collage in custom frame
12.375 x 9.375 in.



Installation view



Highway 1, 2024
prismatic collage in custom frame
48.5 x 36.5 in.



Installation view



Spiral Spiral 1, 2024
prismatic collage in custom frame
10.25 x 8.5 in.



Techno Skin, 2024
prismatic collage in custom frame
10.25 x 8.5 in.



Cube City, 2024
prismatic collage in custom frame
10.25 x 8.5 in.



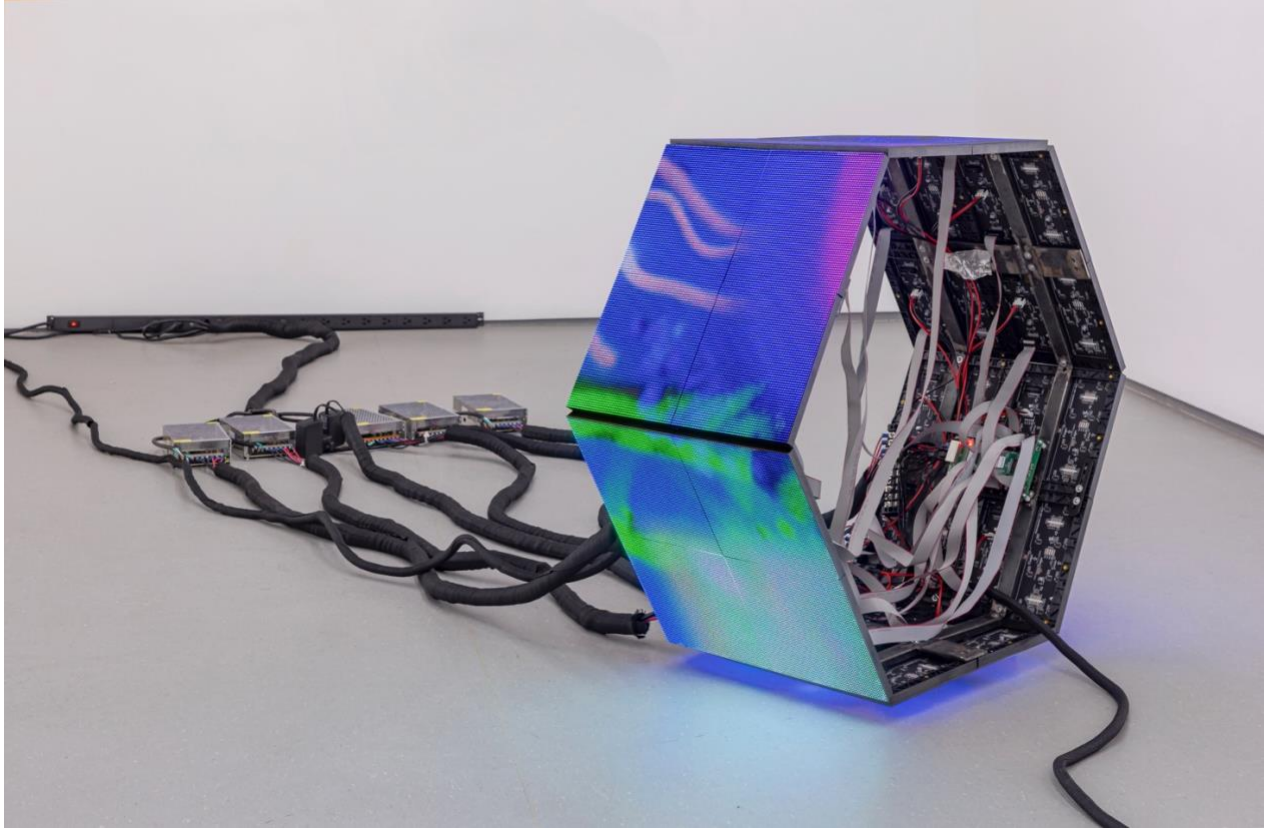
Silver Falls, 2024
prismatic collage in custom frame
10.25 x 8.5 in.



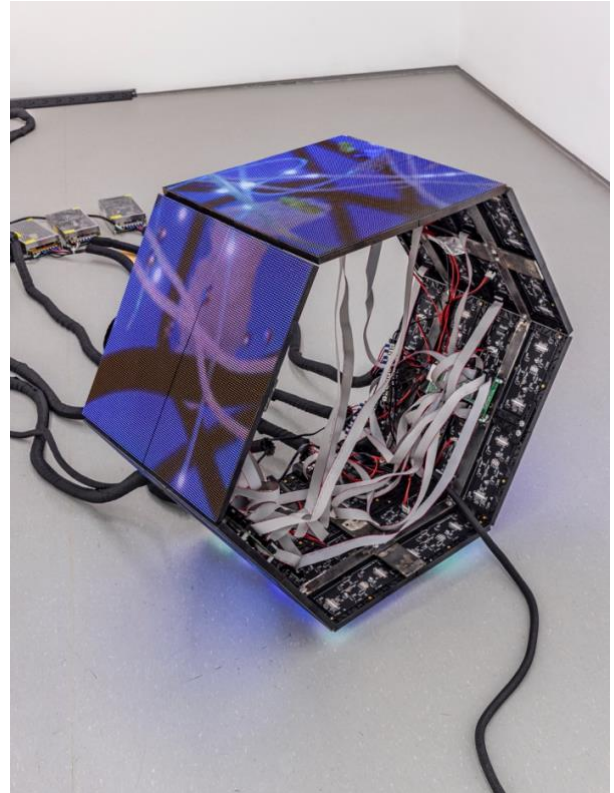
Installation view



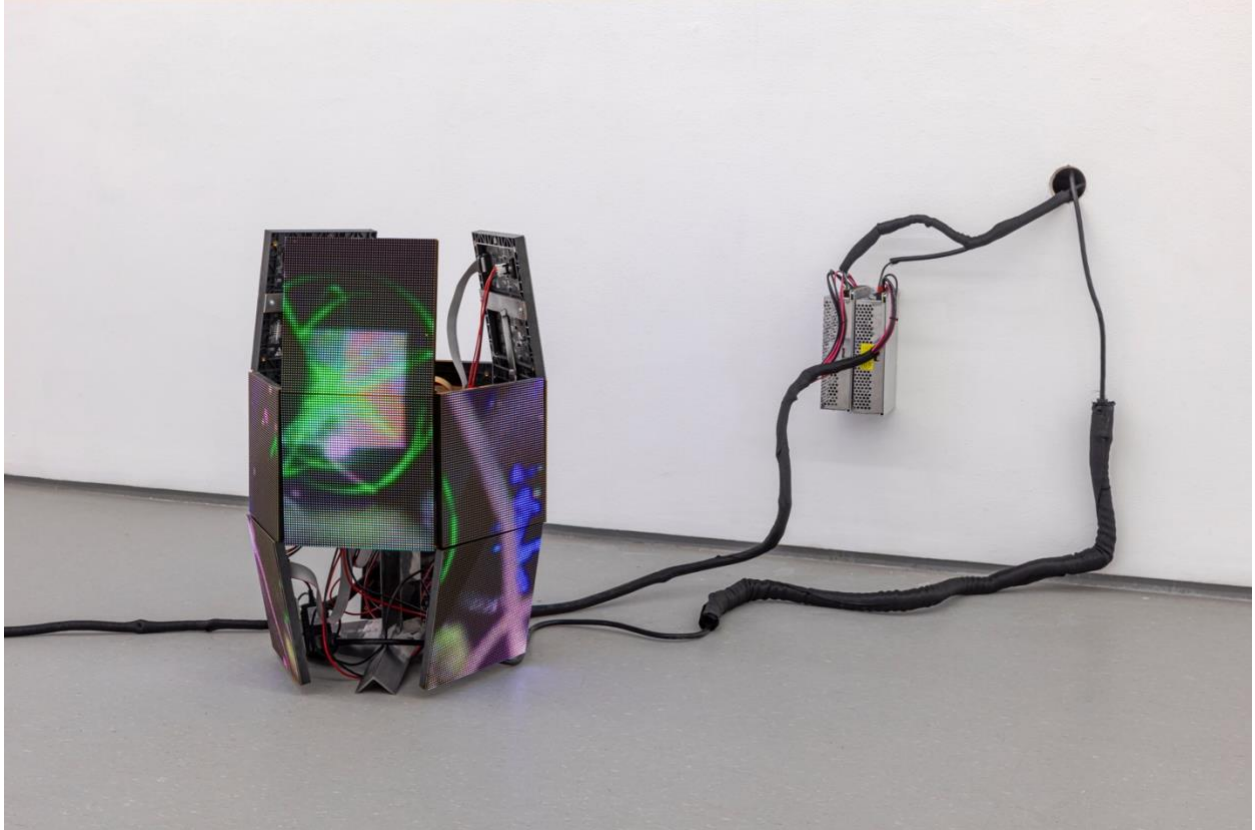
Installation view



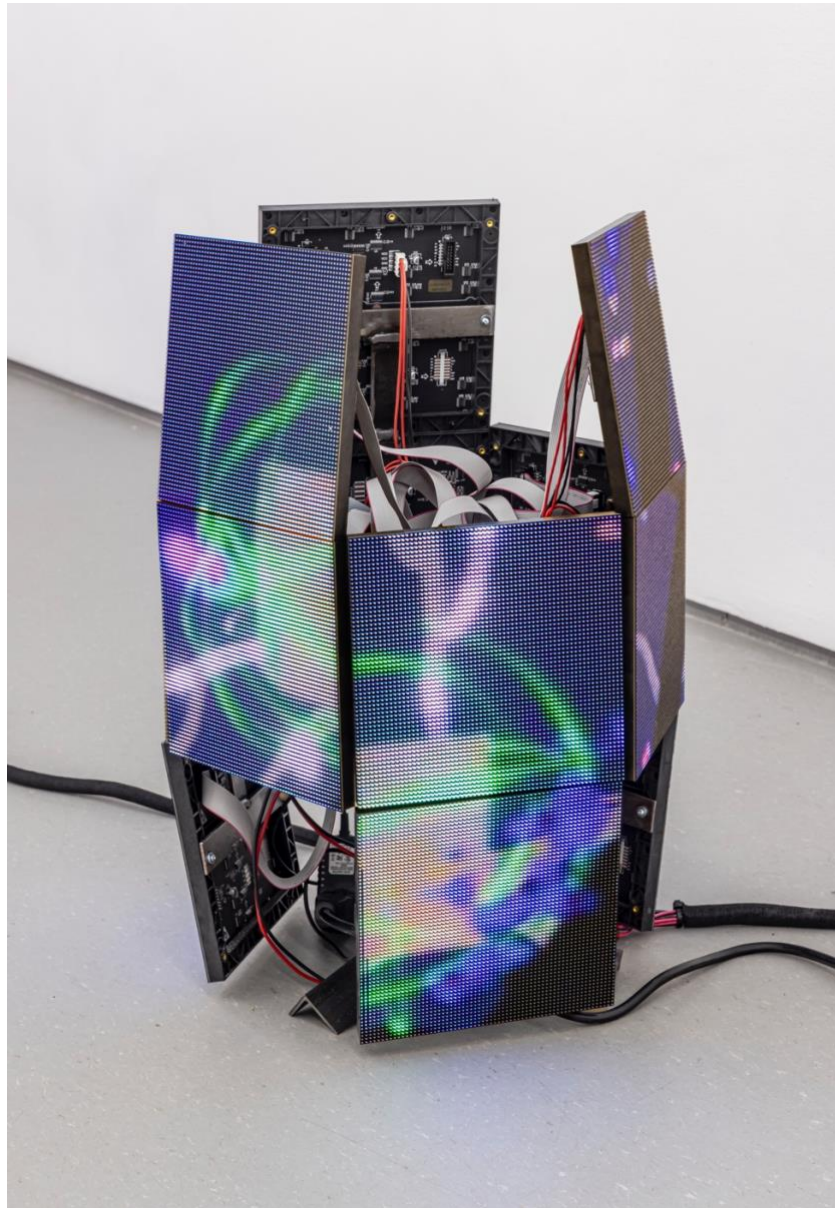
Black Hole, 2025
steel, LEDS, electronics, runtime 6:38
total dimensions of installation variable



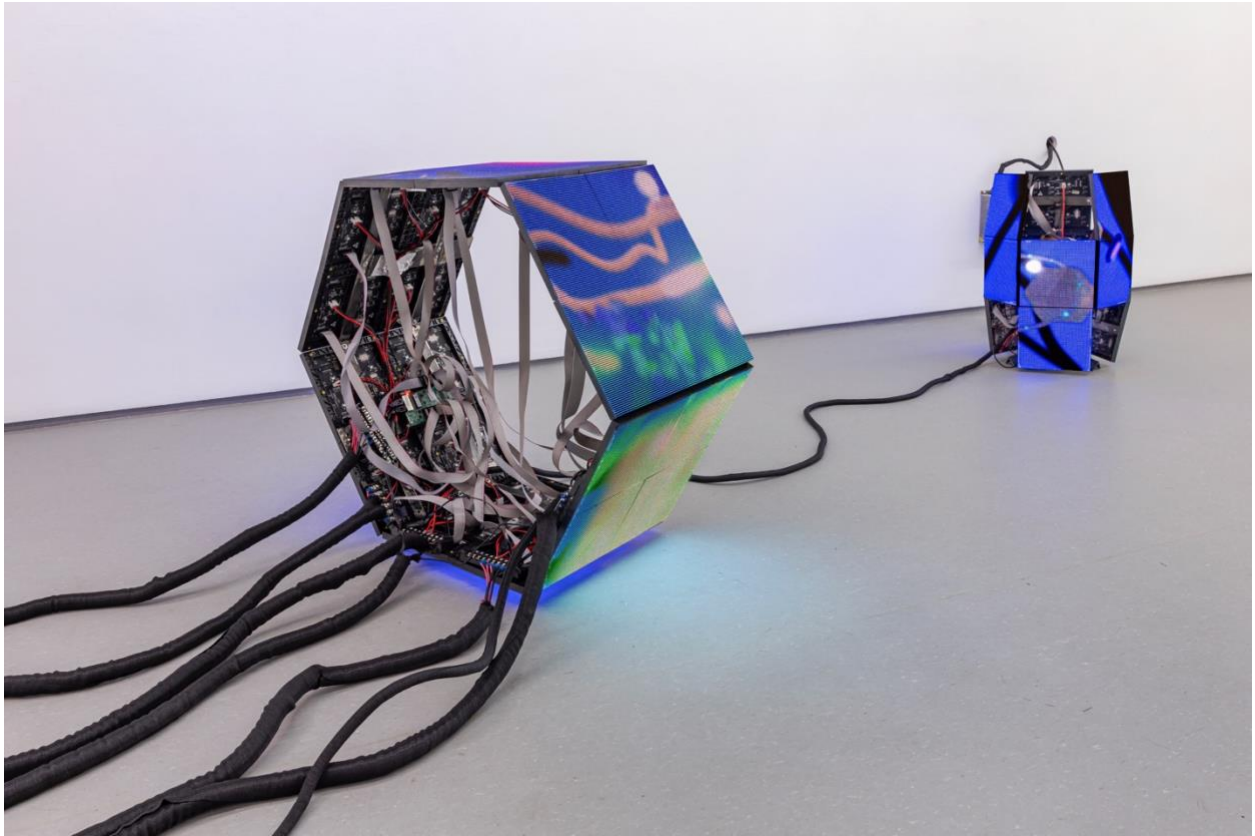
Detail shots of:
Black Hole, 2025
steel, LEDS, electronics, runtime 6:38
total dimensions of installation variable



Dark Crystal, 2025
steel, LEDs, electronics, runtime 6:38
total dimensions of installation variable



Detail shot of:
Dark Crystal, 2025
steel, LEDs, electronics, runtime 6:38
total dimensions of installation variable



Installation view of *Black Hole*, 2025 and *Dark Crystal*, 2025



Flip Out 1, 2024
prismatic collage in custom frame
15.5 x 11.5 in.



Echo Sunrise, 2024
prismatic collage in custom frame
15.5 x 11.5 in.



L to R: *Flip Out I*, 2024, 15.5 x 11.5 in., prismatic collage in custom frame
Echo Sunrise, 2024, 15.5 x 11.5 in., prismatic collage in custom frame



L to R: *Chrome Tree*, 2024, 16.5 x 12.5 in., prismatic collage in custom frame
Trip Wire, 2024, 16.5 x 12.5 in., prismatic collage in custom frame



Chrome Tree, 2024
prismatic collage in custom frame
16.5 x 12.5 in.



Trip Wire, 2024
prismatic collage in custom frame
16.5 x 12.5 in.

Geoffrey Pugen's sixth solo exhibition at MKG127, **Webtology: Prisms**, explores speculative futures through digital collage, integrating sourced imagery, 3D modeling, and AI-generated textures. Pugen begins by extracting and manipulating fragments from science fiction novel covers—erasing elements, generating new ones, and assembling them into new compositions, resulting in a form of what the artist refers to as “techno paintings”. This transformed imagery is then collaged with additional textures and details, with the final layer integrating 3D models rendered in wireframe. The final layer is a repurposed 3M Prism Film (BEF) from discarded LCD screens, adhered with hand-painted glue techniques that creates shifting depths of transparency and reflectivity. Through this process, a hauntology emerges where past utopian dreams resurface as echoes of futures yet unrealized.

The exhibition features two video sculptures and 2D prism collages, focusing on the evolving relationship between technology and ecology. The video sculptures take the form of a black hole and a crystal, each representing opposing yet interconnected forces: the void of technological collapse and the refractive possibilities of regeneration. Using synchronized video, these sculptures immerse viewers in an atmospheric interplay of light, motion, and form.

Geoffrey Pugen explores relationships between real and staged performance, the natural and the artificial, and tensions of virtual identity, through altering and manipulating images. Working with video, film, performance and photography, Pugen renders situations that examine our perceptions of how history, documentation, and simulation intersect. Through his interdisciplinary practice, Pugen focuses on speculative futures, environmental themes, transhumanism, and the impact of technology on our natural world, creating immersive, hybrid realities that challenge the boundaries between reality and fiction. His videos and art have been exhibited nationally and internationally. He is a recipient of the K.M Hunter Award for Interdisciplinary art.