

With *In the Museum Trilogy* Mathis Gasser (\*1984 in Zurich, lives and works in London) creates an ongoing narrative. The setting is a fictional but archetypical museum, where a Christopher Walken fan puppet comes across zombies and come alive hand-made replicas of well-known and obscure works from art history. The museum is depicted as a place for the «undead,» where the boundaries between this world and the nether world must be continually negotiated. *In the Museum Trilogy* reflects on the institution of the museum as an allegory for a general, broader link between (pop) culture and political and socioeconomic conditions, and asks concrete (institutional-critical) questions about the current social and cultural function of the museum. At the center of the solo show of Mathis Gasser lies his new film *In the Museum 3* that forms a trilogy together with *In the Museum 1-2* (2010-2017). The films are being presented along with sculptural works and paintings.

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